

Before the first roll

- A room you can close. Phones and cameras out while words or plates are visible.
- Five casino dice you can read. A pen. Extra copies of the recording grid.
- One computer. Two USB sticks. Label one TAILS and one DATA.
- Tails 7.13, Sparrow 2.5.5 Linux file, Electrum 4.8.2, the Ian Coleman page. Each one checked.
- Three 24-word titanium plates. One method per plate. Do not mix stamp letters and number punches.

Then, in this order

- Boot 1 watches. It never holds a seed. Boot 2 is Tails, networking off.
- Seed 1 from dice. Two tools print the same 24 words. Shutdown.
- Seed 2, new rolls, same checks. Shutdown. Seed 3, new rolls, same checks. Shutdown.
- Build the 2-of-3 from the three public keys. No seed is typed in that boot.
- Import the map on the watching computer. Receive dust. Spend dust with two keys.
- Stamp, read back, restore from the plate, then destroy the paper.
- Three plates, three places. Two keys in one house is one point of failure.

Hardware signers are optional later, and only from more than one maker. A signer does not create the key.